

Kronos : A DSL for scheduled tasks based on textX

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Abstract—Scheduled tasks are a ubiquitous part of our daily lives, whether generating reports for monthly data analytic or sending newsletters to subscribed customers is needed. Domain-Specific Languages (DSL) are a viable approach that promise to solve a problem of target platform diversity as well as to facilitate rapid application development and shorter time-to-market. This paper presents Kronos, a cross-platform DSL for scheduled tasking implemented using textX meta-language. Tasks described using Kronos DSL can be automatically created and started with provided task-specific information

Keywords: DSL, Scheduled tasks, Python

I. INTRODUCTION

Kronos [1] is a Domain-Specific Language (DSL) for specification and execution scheduled tasks. Domain-Specific Languages are languages focused on a particular domain [2, 3]. Conversely, General-Purpose Languages (GPL) are languages that are made to solve as many problems as possible regardless of the domain (examples of GPLs are Java, C, Python). Certain studies show that DSLs can increase productivity by up to 1000 percent [4, 5].

Scheduled tasks are tasks that are executed at a specific point in time and that can repeat at scheduled intervals without explicit people intervention. Big servers (clusters, cloud and distributed systems etc.), personal computers and their operating systems used this concept for a long time. Even mobile systems use some form of these tasks. This wide usage is based on the fact that people can write and scheduled tasks without their explicit presence (send newsletter, periodic info, extract analytics data, run diagnostic tools etc.). Idea behind scheduled task is not new. This was one of tools that was available and originally developed on UNIX operating systems by Ken Thompson.

DSLs for scheduled tasks can increase productivity and reduce learning curve, especially if people wrote these tasks in some programming language, or if some DSL exists but they are not user-friendly. Tasks are pieces of program code that need to be executed at some specific time, together with its meta-data. Main motivation for the development of Kronos DSL was the ability to write tasks description in a language that is easy to read, write and learn.

This paper is organized as follows. Section II present design and implementation of Kronos Domain Specific Language. Section III present related work. Section IV summarize conclusions and briefly propose ideas for future work.

II. DESIGN AND IMPLEMENTATION

Kronos DSL is developed with textX [9]. textX is a meta-language (i.e. a language for language definition) for DSL specification in Python developed at Chair of Informatics, Faculty of Technical Sciences. textX is based on the Arpeggio PEG parser [10]. From a single grammar description textX dynamically builds a meta-model (in the form of Python classes) and a parser for your language. Parser will parse expressions on the defined language and automatically build a graph of Python objects (i.e. the model) corresponding to the meta-model. It has the following additional features: 1) automatic linking - textual references to other objects in the language will be resolved to proper python references automatically, 2) model/object post processing - callbacks (so called processors) can be registered for models and individual classes, which enables model/object post-processing (validation, additional changes etc.), 3) grammar modularization / imports - grammar can be split out into multiple files and then files/grammars can be imported where needed, and 4) meta-model/model visualization, both meta-model and parsed models can be visualized using the GraphViz software package [11].

Kronos is a DSL for scheduled tasks that is platform independent, and currently allow creating and running tasks in the background. It also has a possibility to call web services even for different versions, passes security keys for authentication, adds priority to every task, even ability to sync tasks that access shared data. In future Kronos can be extended with generator for Cron service or for various other scheduled tasks code-based solutions, and calling different operations that are not on web.

Solution is designed to be as close as it can to plain English and to eliminate unnecessarily programming languages constructs. With this in mind, users can easily write their own tasks, and leave it to Kronos to handle everything else.

A. Kronos meta-model and grammar

The grammar of the Kronos DSL, available at [12], is defined using textX. With the help of textX it is possible to create a meta-model of the Kronos language. Figure 2 describes the meta-model, shown as an UML-like class diagram generated by textX. Each class in the figure represents one textX rule, which is translated to a Python class at run-time. There is no code-generation involved. textX works as an interpreter. Association links in the diagram represent textX match rule references or link rule references.

downloading files from the Internet and downloading email at regular intervals.

Google App Engine Cron Service [7] allow users to configure regularly scheduled tasks that operate at defined times or regular intervals. These cron jobs are automatically triggered by App Engine Cron Service. For instance, you might use this to send out a report email on a daily basis, to update some cached data every 10 minutes, or to update some summary information once an hour. A cron job will invoke a URL, using an HTTP GET request, at a given time of day. An HTTP request invoked by cron is subject to the same limits as other HTTP requests, depending on the scaling type of the module. Free applications can have up to 20 scheduled tasks. Paid applications can have up to 100 scheduled tasks.

Csharp Schtick [8] a scheduled task runner built on Schyntax (a domain-specific language for defining event schedules in a terse, but readable, format)

APScheduler [13] is a Python library that lets you schedule your Python code to be executed later, either just once or periodically. You can add new jobs or remove old ones on the fly as you please. If you store your jobs in a database, they will also survive scheduler restarts and maintain their state. When the scheduler is restarted, it will then run all the jobs it should have run while it was offline.

IV. CONCLUSION

Since readily available, cross-platform DSLs for scheduled tasks that are easy to learn and read are not available to the best of our knowledge, we made a contribution to that area with Kronos. Kronos DSL uses declarative plain English-like syntax to describe job schedule specification.

Disadvantage of the current implementation is that every time user adds new task, Kronos needs to be stopped and started again, in order for the new task to be applied. Although, there is a possibility to add new tasks without restarting Kronos using API (Python code) it is still not very user-friendly.

Currently, Kronos is able to run both Every and Selective Tasks, but optimizations on sleeping and calculating when to run is done only for Every tasks. This

has implication that Selective tasks will get checked every second until their run time comes.

Plans for further development of the Kronos DSL include: 1) create better optimizations for sleep time of Selective tasks, 2) ability to add new tasks without stopping currently active tasks, 3) extending grammar and implementing ability for tasks to call local code, instead just web services, 4) synchronize tasks that access shared data, and 5) integrating code generator for generating scripts for other similar tools that are more complex to use 6) design plugins for modern text editors like vim, emacs, sublime, or implementation of GUI tool, 7) implement to work in distributed environment [14].

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